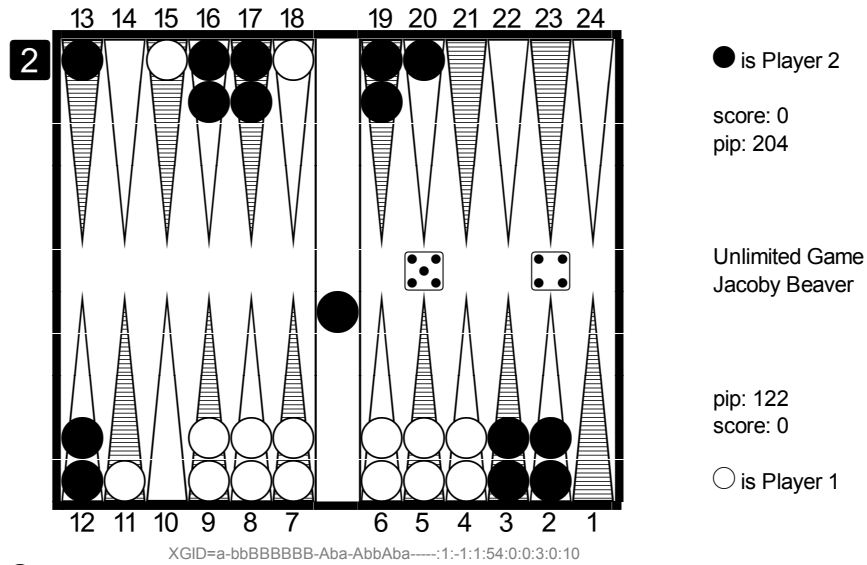


○ to play 21

1.	Rollout ¹	11/9 3/2	eq: +0.718
	Player:	73.23% (G:37.91% B:3.24%)	Conf.: ± 0.011 (+0.707...+0.730) - [100.0%]
	Opponent:	26.77% (G:4.78% B:0.19%)	Duration: 12 minutes 32 seconds
2.	Rollout ¹	15/13 3/2	eq: +0.629 (-0.090)
	Player:	70.74% (G:36.27% B:3.39%)	Conf.: ± 0.012 (+0.616...+0.641) - [0.0%]
	Opponent:	29.26% (G:5.40% B:0.33%)	Duration: 12 minutes 22 seconds
3.	Rollout ¹	14/12 3/2	eq: +0.621 (-0.098)
	Player:	70.20% (G:36.03% B:3.49%)	Conf.: ± 0.011 (+0.609...+0.632) - [0.0%]
	Opponent:	29.80% (G:5.36% B:0.27%)	Duration: 11 minutes 48 seconds
4.	Rollout ¹	14/13 11/9	eq: +0.619 (-0.099)
	Player:	67.87% (G:39.09% B:5.26%)	Conf.: ± 0.011 (+0.608...+0.630) - [0.0%]
	Opponent:	32.13% (G:3.65% B:0.15%)	Duration: 10 minutes 07 seconds
5.	Rollout ¹	15/13 11/10	eq: +0.595 (-0.123)
	Player:	67.08% (G:38.78% B:5.20%)	Conf.: ± 0.011 (+0.584...+0.607) - [0.0%]
	Opponent:	32.92% (G:3.61% B:0.18%)	Duration: 9 minutes 35 seconds

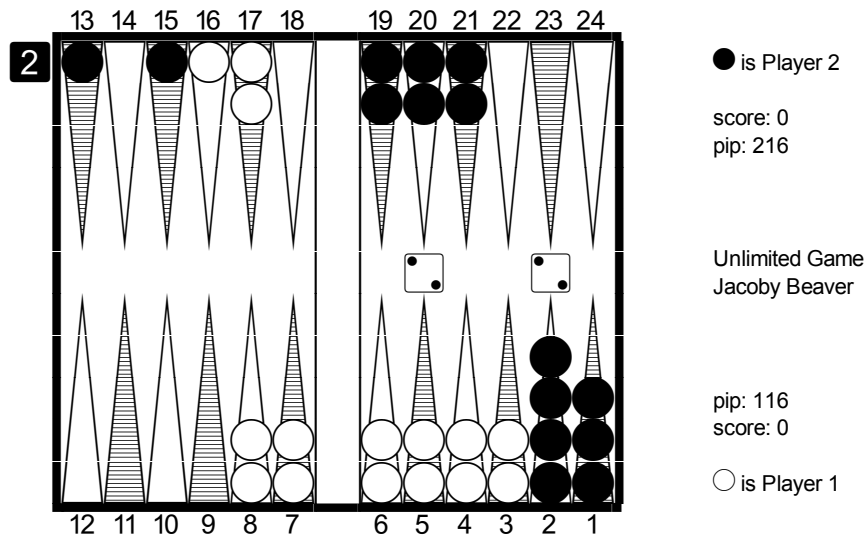
¹ 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply



○ to play 54

1.	Rollout ¹	18/13* 5/1	eq: +0.251
	Player:	57.03% (G:34.18% B:3.28%)	Conf.: ± 0.013 (+0.238...+0.264) - [100.0%]
	Opponent:	42.97% (G:6.38% B:0.29%)	Duration: 11 minutes 19 seconds
2.	Rollout ¹	18/13* 13/9	eq: +0.188 (-0.063)
	Player:	53.87% (G:34.78% B:2.91%)	Conf.: ± 0.011 (+0.177...+0.199) - [0.0%]
	Opponent:	46.13% (G:5.34% B:0.21%)	Duration: 9 minutes 44 seconds
3.	Rollout ¹	18/13* 15/11	eq: +0.178 (-0.074)
	Player:	53.39% (G:34.73% B:3.20%)	Conf.: ± 0.011 (+0.166...+0.189) - [0.0%]
	Opponent:	46.61% (G:5.30% B:0.21%)	Duration: 8 minutes 08 seconds
4.	Rollout ¹	18/13* 9/5	eq: +0.174 (-0.077)
	Player:	53.20% (G:34.66% B:3.20%)	Conf.: ± 0.021 (+0.153...+0.195) - [0.0%]
	Opponent:	46.80% (G:5.55% B:0.26%)	Duration: 9 minutes 17 seconds
5.	Rollout ¹	18/13* 11/7	eq: +0.169 (-0.082)
	Player:	53.49% (G:34.55% B:3.08%)	Conf.: ± 0.013 (+0.156...+0.182) - [0.0%]
	Opponent:	46.51% (G:5.77% B:0.20%)	Duration: 8 minutes 06 seconds

¹ 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply



XGID=-cdBBBBBB---a-aAB-bbb---:1-1:1:22:0:3:0:10

○ to play 22

● is Player 2

score: 0
pip: 216

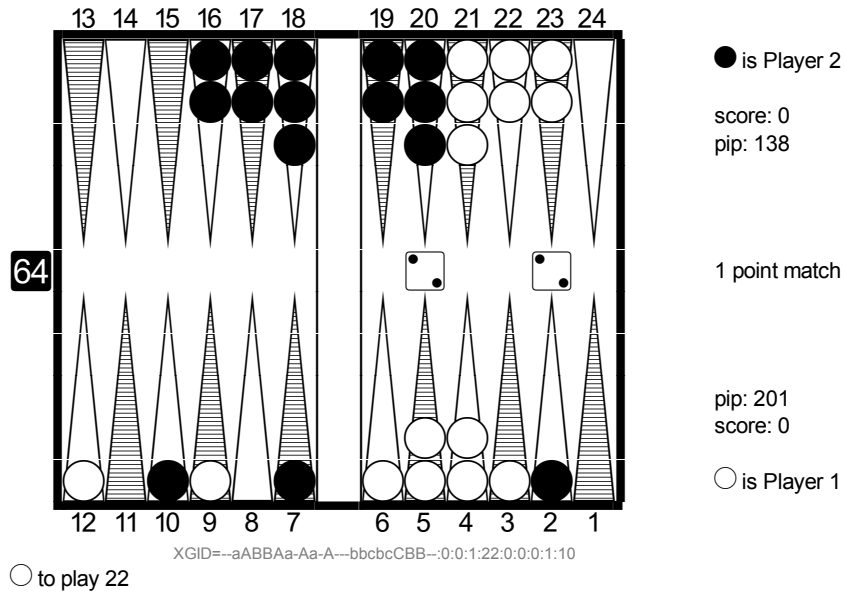
Unlimited Game
Jacoby Beaver

pip: 116
score: 0

○ is Player 1

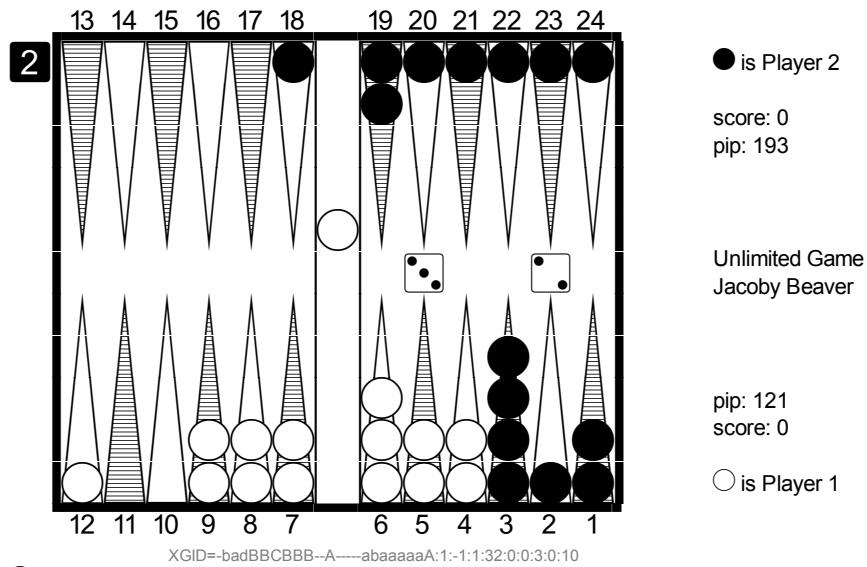
1.	Rollout ¹	16/8	eq: +1.044
	Player:	76.38% (G:48.98% B:13.62%)	Conf.: ± 0.011 (+1.033...+1.055) - [99.6%]
	Opponent:	23.62% (G:0.26% B:0.01%)	Duration: 5 minutes 27 seconds
2.	Rollout ¹	17/15* 16/10	eq: +1.017 (-0.027)
	Player:	73.00% (G:49.80% B:18.60%)	Conf.: ± 0.015 (+1.002...+1.032) - [0.2%]
	Opponent:	27.00% (G:0.26% B:0.01%)	Duration: 6 minutes 55 seconds
3.	Rollout ¹	17/15* 16/14 15/13* 13/11	eq: +1.011 (-0.033)
	Player:	71.39% (G:50.98% B:21.05%)	Conf.: ± 0.018 (+0.993...+1.029) - [0.1%]
	Opponent:	28.61% (G:0.25% B:0.00%)	Duration: 7 minutes 13 seconds
4.	Rollout ¹	17/15*(2) 15/13*(2)	eq: +1.010 (-0.034)
	Player:	71.50% (G:50.84% B:20.60%)	Conf.: ± 0.018 (+0.992...+1.028) - [0.1%]
	Opponent:	28.50% (G:0.27% B:0.01%)	Duration: 6 minutes 34 seconds
5.	Rollout ¹	17/15*(2) 16/14 15/13*	eq: +1.002 (-0.042)
	Player:	71.32% (G:50.38% B:20.85%)	Conf.: ± 0.017 (+0.984...+1.019) - [0.0%]
	Opponent:	28.68% (G:0.25% B:0.01%)	Duration: 5 minutes 16 seconds

¹ 2592 Games rolled with Variance Reduction.
Moves and cube decisions: 3-ply



1.	Rollout ¹	9/7* 5/1 4/2*	eq: -0.328
	Player:	33.60% (G:2.66% B:0.05%)	Conf.: ± 0.012 (-0.340...-0.316) - [100.0%]
	Opponent:	66.40% (G:49.48% B:13.59%)	Duration: 18 minutes 42 seconds
2.	Rollout ¹	9/7* 7/3 4/2*	eq: -0.372 (-0.044)
	Player:	31.38% (G:2.97% B:0.12%)	Conf.: ± 0.009 (-0.381...-0.364) - [0.0%]
	Opponent:	68.62% (G:46.12% B:9.24%)	Duration: 15 minutes 51 seconds
3.	Rollout ¹	9/7* 7/5 4/2* 3/1	eq: -0.379 (-0.051)
	Player:	31.04% (G:2.59% B:0.04%)	Conf.: ± 0.009 (-0.389...-0.370) - [0.0%]
	Opponent:	68.96% (G:47.77% B:10.55%)	Duration: 16 minutes 01 second
4.	Rollout ¹	6/2* 5/1	eq: -0.390 (-0.061)
	Player:	30.52% (G:2.72% B:0.19%)	Conf.: ± 0.008 (-0.398...-0.381) - [0.0%]
	Opponent:	69.48% (G:45.38% B:8.62%)	Duration: 15 minutes 03 seconds
5.	Rollout ¹	5/3 5/1 4/2*	eq: -0.395 (-0.067)
	Player:	30.26% (G:2.51% B:0.20%)	Conf.: ± 0.008 (-0.403...-0.387) - [0.0%]
	Opponent:	69.74% (G:45.70% B:8.31%)	Duration: 14 minutes 35 seconds

¹ 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply

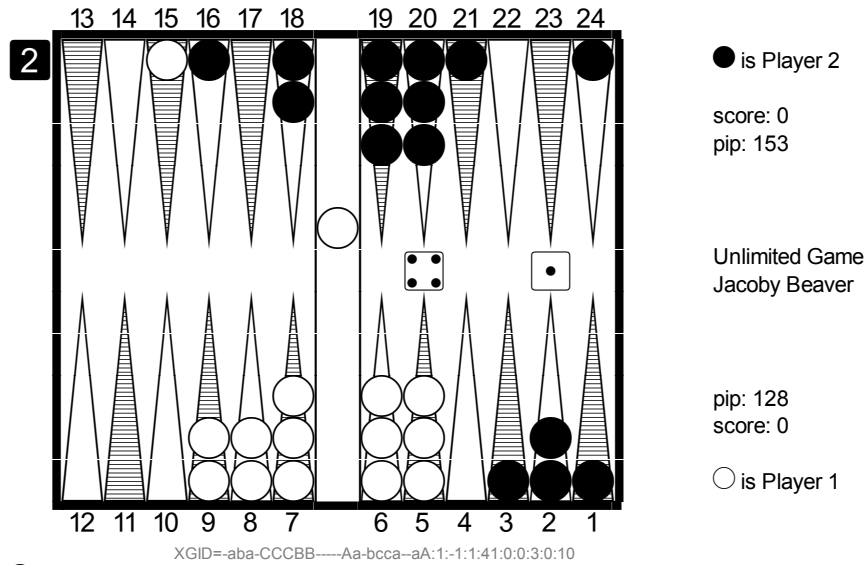


○ to play 32

1.	Rollout ¹	Bar/22* 4/2*	eq: +1.092
	Player:	76.03% (G:56.82% B:12.85%)	Conf.: ± 0.017 (+1.075...+1.109) - [55.3%]
	Opponent:	23.97% (G:1.17% B:0.05%)	Duration: 25 minutes 09 seconds
2.	Rollout ¹	Bar/22* 12/10	eq: +1.091 (-0.002)
	Player:	76.53% (G:54.39% B:12.97%)	Conf.: ± 0.013 (+1.077...+1.104) - [41.3%]
	Opponent:	23.47% (G:0.52% B:0.03%)	Duration: 17 minutes 14 seconds
3.	Rollout ¹	Bar/22* 6/4	eq: +1.079 (-0.013)
	Player:	76.39% (G:53.94% B:12.60%)	Conf.: ± 0.013 (+1.067...+1.092) - [3.4%]
	Opponent:	23.61% (G:0.52% B:0.02%)	Duration: 16 minutes 54 seconds
4.	Rollout ²	Bar/22* 22/20*	eq: +1.043 (-0.050)
	Player:	73.74% (G:54.42% B:15.28%)	Conf.: ± 0.021 (+1.022...+1.063) - [0.0%]
	Opponent:	26.26% (G:0.60% B:0.04%)	Duration: 9 minutes 16 seconds
5.	Rollout ²	Bar/23* 5/2*	eq: +1.037 (-0.055)
	Player:	72.94% (G:55.43% B:16.29%)	Conf.: ± 0.025 (+1.012...+1.063) - [0.0%]
	Opponent:	27.06% (G:1.14% B:0.06%)	Duration: 12 minutes 17 seconds

¹ 5184 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply

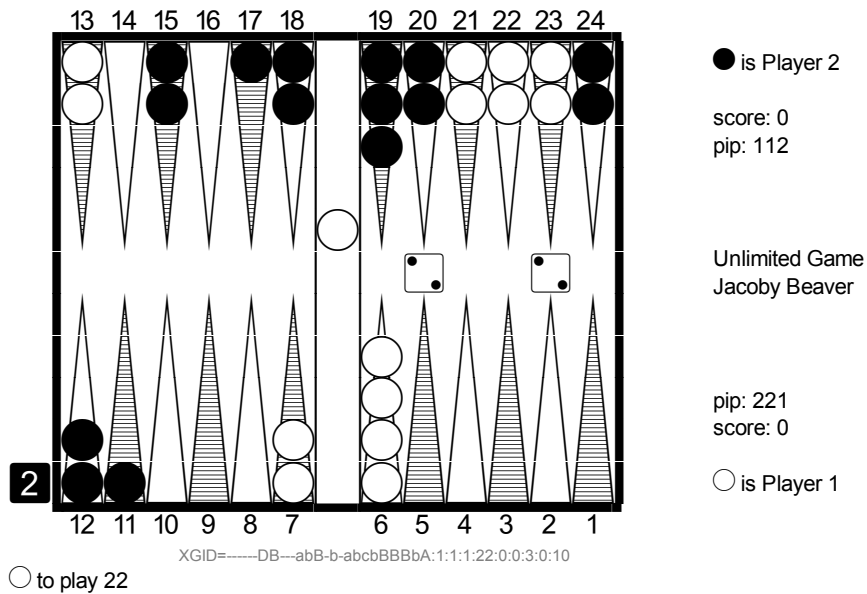
² 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply



○ to play 41

1.	Rollout ¹	Bar/21* 5/4	eq: +0.960
	Player:	80.98% (G:40.78% B:3.53%)	Conf.: ± 0.008 (+0.953...+0.968) - [100.0%]
	Opponent:	19.02% (G:2.44% B:0.09%)	Duration: 7 minutes 43 seconds
2.	Rollout ¹	Bar/21* 15/14	eq: +0.901 (-0.060)
	Player:	79.10% (G:39.46% B:3.45%)	Conf.: ± 0.008 (+0.892...+0.909) - [0.0%]
	Opponent:	20.90% (G:2.20% B:0.09%)	Duration: 7 minutes 02 seconds
3.	Rollout ¹	Bar/21* 7/6	eq: +0.876 (-0.084)
	Player:	78.53% (G:38.50% B:3.48%)	Conf.: ± 0.008 (+0.868...+0.884) - [0.0%]
	Opponent:	21.47% (G:2.38% B:0.09%)	Duration: 6 minutes 41 seconds
4.	Rollout ¹	Bar/21* 6/5	eq: +0.862 (-0.098)
	Player:	78.15% (G:38.38% B:3.32%)	Conf.: ± 0.009 (+0.853...+0.871) - [0.0%]
	Opponent:	21.85% (G:2.50% B:0.12%)	Duration: 6 minutes 32 seconds
5.	Rollout ¹	Bar/24* 7/3*	eq: +0.861 (-0.100)
	Player:	75.04% (G:43.76% B:6.34%)	Conf.: ± 0.010 (+0.851...+0.871) - [0.0%]
	Opponent:	24.96% (G:3.47% B:0.21%)	Duration: 7 minutes 49 seconds

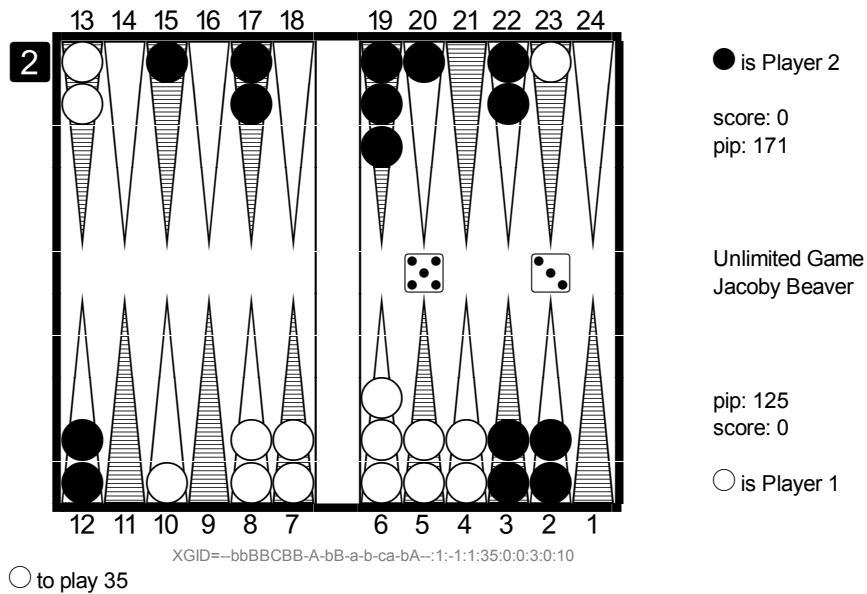
¹ 2592 Games rolled with Variance Reduction.
Moves and cube decisions: 3-ply



1.	Rollout ¹	Bar/21 7/5 6/4	eq: +0.396
	Player:	61.30% (G:13.24% B:0.53%)	Conf.: ± 0.011 (+0.385...+0.407) - [98.9%]
	Opponent:	38.70% (G:22.84% B:1.47%)	Duration: 16 minutes 46 seconds
2.	Rollout ¹	Bar/21 6/4(2)	eq: +0.379 (-0.017)
	Player:	60.52% (G:12.94% B:0.58%)	Conf.: ± 0.010 (+0.369...+0.388) - [1.1%]
	Opponent:	39.48% (G:22.91% B:1.50%)	Duration: 16 minutes 07 seconds
3.	Rollout ²	Bar/23 7/5 6/4(2)	eq: +0.363 (-0.033)
	Player:	59.98% (G:13.24% B:0.70%)	Conf.: ± 0.014 (+0.349...+0.377) - [0.0%]
	Opponent:	40.02% (G:23.78% B:1.56%)	Duration: 6 minutes 58 seconds
4.	Rollout ²	Bar/21 7/5(2)	eq: +0.345 (-0.050)
	Player:	59.74% (G:12.64% B:0.56%)	Conf.: ± 0.014 (+0.332...+0.359) - [0.0%]
	Opponent:	40.26% (G:23.56% B:1.55%)	Duration: 7 minutes 23 seconds
5.	Rollout ²	Bar/23 7/5(2) 6/4	eq: +0.337 (-0.059)
	Player:	59.40% (G:12.99% B:0.62%)	Conf.: ± 0.014 (+0.323...+0.352) - [0.0%]
	Opponent:	40.60% (G:23.95% B:1.61%)	Duration: 6 minutes 32 seconds

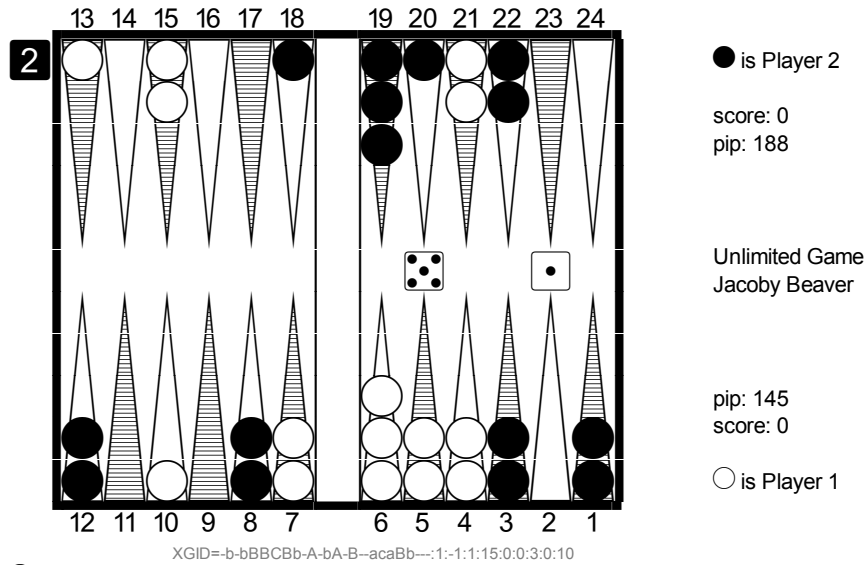
¹ 5184 Games rolled with Variance Reduction.
Moves and cube decisions: 3-ply

² 2592 Games rolled with Variance Reduction.
Moves and cube decisions: 3-ply



1.	Rollout ¹	23/18 13/10	eq: +0.526
	Player:	71.20% (G:23.62% B:1.22%)	Conf.: ± 0.006 (+0.520...+0.532) - [99.7%]
	Opponent:	28.80% (G:3.64% B:0.14%)	Duration: 5 minutes 16 seconds
2.	Rollout ¹	23/18 10/7	eq: +0.513 (-0.013)
	Player:	70.87% (G:23.24% B:1.07%)	Conf.: ± 0.006 (+0.507...+0.519) - [0.3%]
	Opponent:	29.13% (G:3.56% B:0.12%)	Duration: 4 minutes 57 seconds
3.	Rollout ¹	23/20* 6/1	eq: +0.504 (-0.022)
	Player:	65.80% (G:34.98% B:2.65%)	Conf.: ± 0.010 (+0.494...+0.513) - [0.0%]
	Opponent:	34.20% (G:4.28% B:0.19%)	Duration: 7 minutes 39 seconds
4.	Rollout ¹	23/15*	eq: +0.478 (-0.048)
	Player:	66.34% (G:31.19% B:1.82%)	Conf.: ± 0.008 (+0.470...+0.486) - [0.0%]
	Opponent:	33.66% (G:3.70% B:0.14%)	Duration: 6 minutes 12 seconds
5.	Rollout ¹	23/20* 20/15*	eq: +0.454 (-0.071)
	Player:	62.65% (G:37.61% B:3.02%)	Conf.: ± 0.010 (+0.445...+0.464) - [0.0%]
	Opponent:	37.35% (G:4.07% B:0.17%)	Duration: 7 minutes 37 seconds

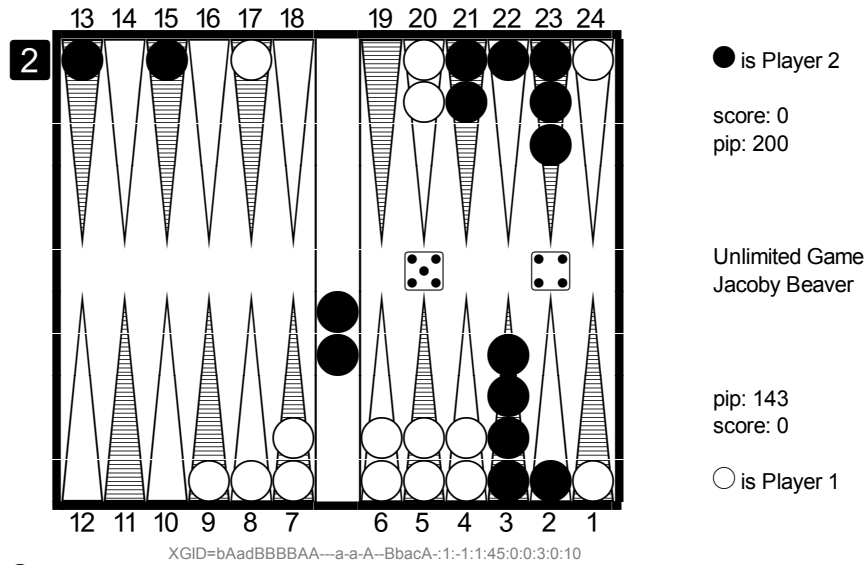
¹ 2592 Games rolled with Variance Reduction.
Moves and cube decisions: 3-ply



○ to play 15

1.	Rollout ¹	10/4	eq: +0.463
	Player:	65.30% (G:32.06% B:4.31%)	Conf.: ± 0.010 (+0.453...+0.473) - [99.5%]
	Opponent:	34.70% (G:5.96% B:0.32%)	Duration: 8 minutes 27 seconds
2.	Rollout ¹	15/14 15/10	eq: +0.442 (-0.020)
	Player:	65.63% (G:30.31% B:3.70%)	Conf.: ± 0.011 (+0.431...+0.453) - [0.4%]
	Opponent:	34.37% (G:6.32% B:0.32%)	Duration: 8 minutes 21 seconds
3.	Rollout ¹	21/15	eq: +0.439 (-0.023)
	Player:	65.58% (G:31.06% B:3.97%)	Conf.: ± 0.010 (+0.429...+0.450) - [0.1%]
	Opponent:	34.42% (G:6.74% B:0.43%)	Duration: 9 minutes 04 seconds
4.	Rollout ¹	15/10 6/5	eq: +0.438 (-0.025)
	Player:	65.67% (G:30.23% B:3.58%)	Conf.: ± 0.010 (+0.428...+0.448) - [0.0%]
	Opponent:	34.33% (G:6.65% B:0.35%)	Duration: 8 minutes 30 seconds
5.	Rollout ¹	10/5 6/5	eq: +0.428 (-0.035)
	Player:	64.60% (G:31.08% B:3.99%)	Conf.: ± 0.010 (+0.418...+0.437) - [0.0%]
	Opponent:	35.40% (G:6.26% B:0.33%)	Duration: 8 minutes 03 seconds

¹ 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply



○ to play 45

1.	Rollout ¹	6/1 6/2*	eq: +1.634
	Player:	86.44% (G:74.72% B:23.35%)	Conf.: ± 0.011 (+1.623...+1.644) - [67.2%]
	Opponent:	13.56% (G:1.72% B:0.09%)	Duration: 13 minutes 25 seconds
2.	Rollout ¹	17/13* 7/2*	eq: +1.630 (-0.004)
	Player:	87.49% (G:72.77% B:21.58%)	Conf.: ± 0.013 (+1.617...+1.642) - [32.8%]
	Opponent:	12.51% (G:0.76% B:0.04%)	Duration: 17 minutes 22 seconds
3.	Rollout ²	9/5 7/2*	eq: +1.583 (-0.051)
	Player:	86.14% (G:71.86% B:21.84%)	Conf.: ± 0.018 (+1.565...+1.601) - [0.0%]
	Opponent:	13.86% (G:1.52% B:0.09%)	Duration: 7 minutes 34 seconds
4.	Rollout ²	8/4 7/2*	eq: +1.546 (-0.088)
	Player:	85.45% (G:70.49% B:21.08%)	Conf.: ± 0.017 (+1.528...+1.563) - [0.0%]
	Opponent:	14.55% (G:1.58% B:0.09%)	Duration: 7 minutes 39 seconds
5.	Rollout ²	24/20 7/2*	eq: +1.505 (-0.129)
	Player:	85.91% (G:69.40% B:17.14%)	Conf.: ± 0.014 (+1.490...+1.519) - [0.0%]
	Opponent:	14.09% (G:1.64% B:0.10%)	Duration: 8 minutes 37 seconds

¹ 5184 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply

² 2592 Games rolled with Variance Reduction.
 Moves and cube decisions: 3-ply